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Subject: Displaying slices using same scaling

Posted by [Yikes](#) on Fri, 23 Feb 2007 12:09:07 GMT

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Hi everyone,

I have a 3D array which is made up of different slices of 2D images all stacked up together. Each slices have different ranges of pixel intensity from each other.

I want to display the slices in a window using the same scaling.

> From the IDL help file, I know that I can display all the slices in the same window by looping the TVSCL or TV call. I dont want to use TVSCL because that results in my slices being scaled differently from each other and TV wouldnt display my images at all.

Does anyone have any suggestion to my naive question please?

Thank you..

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