Subject: Re: mpeg creation problem
Posted by Robbie on Wed, 28 Feb 2007 15:44:12 GMT

There is no ideal solution. You appear to be on a slow remote connection, so drawing and screen recapturing is going to be slow. You need to avoid drawing on your remote X window.

* You could use the Z-Graphics buffer (see
http://www.dfanning.com/graphics_tips/nowindow.html)

set_plot, 'Z'
device, SET_RESOLUTION=[xsize,ysize]
...

MPEG_PUT, mpegID, IMAGE=tvrd(/true)

...

set_plot, 'X'

* You could specify something like DISPLAY=localhost:0.0 in your shell. This would draw all windows on the local machine rather than your remote login screen. You might need to be more creative depending on how X-Windows is set up.

* You could use object graphics, but that would be a significant learning curve.

Robbie