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Subject: Saving .mpeg using XINTERANIMATE  
Posted by [Yikes](#) on Wed, 14 Mar 2007 12:21:00 GMT  
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Hi everyone,

I am trying to save a movie using XINTERANIMATE. However, the speed of the movie saved using this function is too quick eventhough I use the argument: RATE. to control the speed... (pls see code below)

Does anyone have any idea why this is the case?

Thank you for your help!

```
; Initialize XINTERANIMATE:
XINTERANIMATE, SET=[ imsize[1], imsize[2], imsize[0]], /SHOWLOAD

; Load the images into XINTERANIMATE:
FOR I=0, imsize[0]-1 DO XINTERANIMATE, FRAME = I, IMAGE =
reform(Movie[I, *, *])

; Play the animation:
XINTERANIMATE, 25, /KEEP_PIXMAPS
```

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