Subject: Re: Question about selecting images from Draw Widgets Posted by gearoid k on Fri, 23 Mar 2007 14:29:24 GMT

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On Mar 19, 9:42 pm, David Fanning <n...@dfanning.com> wrote:
> Rick Towler writes:
>> I used to agree with this, David, but ... I think the
>> most egregious GUI builder offenses have been addressed. That being
>> said, it isn't perfect.
>
  You are the second person whose opinion I respect who has
> mentioned this to me. Perhaps it's time for a closer look.
>
>> We do agree that the lack of an formal method for passing information
>> around is a real problem and is probably the biggest obstacle to new
>> users.
> I think this is my chief complaint, too. Without it, the user
> has to learn more than they want to know about widget programming,
> and if you are doing THAT, then there are probably better ways to
> write the program. At least, that's what I've always believed.
> If I get some time, I might have another look.
>
>> But I think it is important that
>> instead of urging people not to use it, that we should urge people *to*
>> use it and provide feedback to ITT so we can move out of the GUI stone age.\
>
It could be timely. As I understand it, ECLIPSE often has
> hooks into GUI builders for other programming languages.
> Maybe this is something that is, or could be, considered
> for the Big Transition. :-)
>
>> In the end, building applications with a decent GUI is hard work whether
>> using the GUI builder or doing it the hard way but I think with a proper
>> GUI builder we'll end up ahead more often than not.
>
 I guess it depends on what your definition of "ahead" is
> going to be. But if the end result is a program that is
  easy to maintain and extend, I'm all for it, too.
>
> Cheers,
> David
> --
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> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Thanks a lot for your help!

Page 2 of 2 ---- Generated from comp.lang.idl-pvwave archive