Subject: Re: filling high resolution islands
Posted by David Fanning on Mon, 02 Apr 2007 14:09:26 GMT

sebinjapan writes:

> In map_continents documentation, in the art related to fill_continent, we
> can read the following note:
>
> "When using this keyword in conjunction with the HIRES keyword, lakes on
> continents will be filled and islands will not be filled."
>
> Is there someone who knows how it is possible to fill the continents AND
> the islands drawn when you use /hires and /coast?

Frankly, I think the *easiest* method is to just use
the excellent GSHHS Shoreline database, rather than the
one that comes with IDL. Here is an article that details
how to use it:

   http://www.dfanning.com/map_tips/gshhs.html

Cheers,

David
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Coyote's Guide to IDL Programming: http://www.dfanning.com/
Sepore ma de ni thui. ("Perhaps thou speakest truth.")