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Subject: Re: Calculating Pi

Posted by [Jean H.](#) on Sun, 01 Apr 2007 18:22:52 GMT

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Hi,

interesting question indeed....

My friend google found the following.

The first method is easy to implement, does not require paper, scissors  
nor kids throwing rocks ....

Jean

[http://www.faqs.org/faqs/sci-math-faq/specialnumbers/compute Pi/](http://www.faqs.org/faqs/sci-math-faq/specialnumbers/computePi/)

Newsgroups: sci.math

From: [alopez-o@neumann.uwaterloo.ca](mailto:alopez-o@neumann.uwaterloo.ca) (Alex Lopez-Ortiz)

Subject: sci.math FAQ: How to compute Pi?

Summary: Part 12 of many, New version,

Message-ID: <Dhahal76KE.HAv@undergrad.math.uwaterloo.ca>

Sender: [news@undergrad.math.uwaterloo.ca](mailto:news@undergrad.math.uwaterloo.ca) (news spool owner)

Date: Fri, 17 Nov 1995 17:14:38 GMT

Reply-To: [sci.math@news.news.demon.net](mailto:sci.math@news.news.demon.net)

Archive-Name: sci-math-faq/specialnumbers/computePi

Last-modified: December 8, 1994

Version: 6.2

How to compute digits of pi ?

Symbolic Computation software such as Maple or Mathematica can compute  
10,000 digits of pi in a blink, and another 20,000-1,000,000 digits  
overnight (range depends on hardware platform).

It is possible to retrieve 1.25+ million digits of pi via anonymous  
ftp from the site [wuarchive.wustl.edu](http://wuarchive.wustl.edu), in the files pi.doc.Z and  
pi.dat.Z which reside in subdirectory doc/misc/pi. New York's  
Chudnovsky brothers have computed 2 billion digits of pi on a homebrew  
computer.

There are essentially 3 different methods to calculate pi to many  
decimals.

1. One of the oldest is to use the power series expansion of  $\text{atan}(x)$

$= x - x^3/3 + x^5/5 - \dots$  together with formulas like  $\pi = 16 \cdot \text{atan}(1/5) - 4 \cdot \text{atan}(1/239)$ . This gives about 1.4 decimals per term.

2. A second is to use formulas coming from Arithmetic-Geometric mean computations. A beautiful compendium of such formulas is given in the book  $\pi$  and the AGM, (see references). They have the advantage of converging quadratically, i.e. you double the number of decimals per iteration. For instance, to obtain 1 000 000 decimals, around 20 iterations are sufficient. The disadvantage is that you need FFT type multiplication to get a reasonable speed, and this is not so easy to program.
3. The third, and perhaps the most elegant in its simplicity, arises from the construction of a large circle with known radius. The length of the circumference is then divided by twice the radius and  $\pi$  is evaluated to the required accuracy. The most ambitious use of this method was successfully completed in 1993, when H. G. Smythe produced 1.6 million decimals using high-precision measuring equipment and a circle with a radius of a staggering nine hundred and fifty miles.

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Tue Apr 04 17:26:57 EDT 1995

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