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Subject: Re: simple question (I hope)

Posted by [David Fanning](#) on Fri, 30 Mar 2007 19:20:28 GMT

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JD Smith writes:

- > The one difference which makes this distinction more than pedantic is
- > that true pass by value is very inefficient for large arrays. In a
- > pass-by-value scheme, all of that data (801x1000x100) would be copied
- > via the stack into the local address space of the routine MYPRO. It may
- > sound like a subtle difference, but it does represent a real gain in
- > efficiency, in particular when the temporary variable has a life outside
- > the called routine. Eventually, all temporary variables are harvested,
- > and their memory freed. So while you can't ever get at them yourself,
- > they do offer advantages.

This is the kind of information I usually try to avoid, since it makes it VERY hard to teach IDL classes when you know it. I agree it is an important point, and I'll store it some place in the back of my head (or in an obscure corner of my web page), but I really think my explanation is a GREAT DEAL more useful in practice! :-)

Cheers,

David

P.S. You should see the eyes glaze over when I start in on CONTOUR plots. I wish I never knew there was such a thing as a "hole" in a filled contour plot! Or that NLEVELS=15 gives you no such thing. :-(

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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