Subject: Q: Polycontour and Shade_surf with !P.Multi - impossible?
Posted by bihmels1 on Wed, 08 Nov 1995 08:00:00 GMT

Hi!

I have a serious problem with Polycontour and Shade_surf in pvwave:

I want to plot the same picture first as a shaded surface together with a
surface and second as a polycontour-plot, both in one (!) window. But this
seems to be impossible. If you create a shaded surface with Shade_Surf and then
a surface with the keyword /noerase, then this surface is plotted in another
place of the window (I defined !P.multi = [0,1,2,0,0] first). The same holds,
if you want to plot a polycontour. The polycontour is plotted at the top,
the labels at the bottom of my window, no matter if I typed /noerase or not.

This shouldn't be a task too difficult for pvwave, or? So, what's wrong here?
I tried !P.multi = [0,1,2,0,1], but it changes nothing. Or, is this a bug?
I don't want to write the whole thing on my own, cause I just want to plot my
data and not getting an expert in writing graphical software!

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