Subject: Re: Better Root Finder
Posted by wlandsman@jhu.edu on Mon, 16 Apr 2007 00:01:03 GMT
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<jschwab@gmail.com> wrote in message
news:1176669683.157908.311410@b75g2000hsg.googlegroups.com...

- > On Apr 15, 12:55 am, "Max Watson" <max...@gmail.com> wrote:
- >> IDL's fx\_root seems very limited; when I want to find the root of say
- >> x<sup>3</sup> 8 with the initial guess vector [-1,-100,100], IDL returns a
- >> complex number: ( -1.00000, 1.73205). Is there a way that
- >> fx\_root can be easily modified so that it can find the right answer
- >> with a bad initial guess?

I think that the previous suggestion of using FZ\_ROOTS if you have a polynomial, or is the way to go, but in the off-chance that you are only interested in cubic polynomial equations, as in your example, \*and\* you are only interested in the (one or three) real roots, then this can be solved analytically, e.g.

http://idlastro.gsfc.nasa.gov/ftp/contrib/freudenreich/cuber oot.pro

IDL> print, (cuberoot([-8,0,0,1]))(0) 2.0000000

If you don't have any type of polynomial, but you know that a real root exists, then you can also find the zero using zbrent.pro in http://idlastro.gsfc.nasa.gov/ftp/pro/math/zbrent.pro to find the root numerically to within a specified tolerance.

--Wayne