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Subject: Re: widget\_control and event generation  
Posted by [David Fanning](#) on Mon, 16 Apr 2007 00:52:59 GMT  
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pdoherly writes:

> It's as if the system thinks I have clicked on one of the tabs even  
> though all I have done is selected a new tab using widget\_control.

On closer inspection, this looks like what does in fact happen.  
When I switch to a new tab programmatically with WIDGET\_CONTROL  
I \*do\* get a tab widget event in the event handler.

I guess this makes sense because I would like to know  
when I switch to another window, generally, so I can  
update the window contents, etc.

I do notice in my example, at least, I can suppress  
the tab event if I do something like this:

```
widget_control, widget, set_tab_current=7  
widget_control, widget, /clear_events
```

I thought I might need a short wait between commands,  
so I didn't clear the stack before the event was placed  
on it, but at least on my machine, it doesn't appear to  
be needed.

Cheers,

David

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Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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