
Subject: Re: problem with widget_draw and draw_button_events under windows

Posted by [David Fanning](#) on Fri, 13 Apr 2007 23:08:14 GMT

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Justus Skorps writes:

> btw now the 'get one position'-function gives me again the
> problem..without doing any changes to the code about the involved
> widgets...perhaps I should try the gui on another windows pc..

I really don't think the problem is with your PC.
I'm always suspicious of complicated event handlers.
What happens if you send all your draw widget events
to a separate draw widget event handler and make that
as simple as possible?

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
