Subject: Annoying ROIs
Posted by Robbie on Wed, 18 Apr 2007 08:29:32 GMT

I've been using IDLanROI and IDLgrROI for a while and each time I use them I come to a different conclusion as to how they actually work. I seem to always get slightly offset masks from ComputeMask when I compare the mask and verticies on object graphics.

I've written a small article and program to demonstrate the problem.
http://barnett.id.au/idl/annoying_rois/annoying_rois.html

Robbie