
Subject: Re: Morphing images

Posted by [Peter Albert](#) on Thu, 19 Apr 2007 07:11:09 GMT

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Hi Haje,

a while ago I did the same, artificially creating transitions between the individual images used for the creation of a movie. I kept it simple and just

- a) converted the individual images from RGB in HSV,
- b) linearly interpolated the Hue, Saturation and Value from the start to the end image, and
- c) converted the interpolated images back into RGB.

The result wasn't too bad.

Regards,

Peter

On 18 Apr., 16:19, "Haje Korth" <haje.ko...@nospam.jhuapl.edu> wrote:

- > Hi gang,
 - > I recently got interested in morphing images to create fade transitions in
 - > movies to improve viewability. I know IDL has morph operators but I found no
 - > practical example on how to make them work for my purposes. Has anyone done
 - > something similar before? Can someone point me in the right direction for
 - > success? As usual any help is appreciated.
 - >
 - > Cheers,
 - > Haje
 - >
 - > PS: This is not a request to write a software package for me; just a bump in
 - > the right direction would be nice. :)
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