
Subject: Re: surface vs. shade_surf

Posted by [David Fanning](#) on Mon, 23 Apr 2007 23:07:09 GMT

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paulartcoelho@gmail.com writes:

>

> i'm having problems to compile fsc_surface (messages below). am i

> missing something? (i never run any object graphics routine before)

Oh, dear. Try this:

http://www.dfanning.com/programs/fsc_surface.zip

I sent you off for just one program, and you need several. Sorry.

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
