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Subject: Re: Object Graphics Code Generator

Posted by [David Fanning](#) on Wed, 09 May 2007 14:00:07 GMT

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weclifton@gmail.com writes:

> I understand that you don't believe it has much  
> value

That's not at all what I said. I said my confidence is low, but I haven't had a chance to evaluate whether it has value. I intend to do so...but not this week.

It's clear Eduardo has gone to a lot of work. I think it is worth looking into and I plan to do that sometime soon. But one of your questions was why no one was using it. I think a partial answer to that is that is (1) it is hard to find, (2) it doesn't work like you expect an IDL program to work, and (3) the documentation leads you into dead-ends. So far, with limited time on my hands, I haven't gotten beyond that point.

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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