

---

Subject: Re: Object Graphics Code Generator  
Posted by [weclifton](#) on Wed, 09 May 2007 13:42:39 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

On May 8, 5:25 pm, David Fanning <n...@dfanning.com> wrote:

> David Fanning writes:  
>> I'm mean, really, this is  
>> a \*code\* generator, supposedly.  
>  
> Whoops! A little Freudian slip there. In truth, I don't  
> want to be mean. I'm just trying to be honest in my reaction.  
> If the \*first\* thing I try shows a basic misunderstanding of  
> IDL code generation, then my confidence in what comes next  
> is not high.  
>  
> I'll probably try it again, but I'm out of the office for  
> a week and...  
>  
> Cheers,  
>  
> David  
> --  
> David Fanning, Ph.D.  
> Fanning Software Consulting, Inc.  
> Coyote's Guide to IDL Programming:<http://www.dfanning.com/>  
> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

David,

OK, no mas! :) I understand that you don't believe it has much value. However, my honest opinion is just the opposite of yours. The code generator has been working very well for me with minimal fuss -- it really must be magic after all (?).

I am wondering if anyone else has had a chance to form an opinion.

Bill

---