Subject: Re: Object Graphics Code Generator Posted by edward.s.meinel@aero. on Tue, 08 May 2007 14:55:14 GMT View Forum Message <> Reply to Message

On May 7, 3:40 pm, eduardo.iturr...@gmail.com wrote:

- > This application is a personal project to help working with IDL object
- > graphics. It's really worth going through the tutorials to understand
- > how it works and to learn its capabilities. I'll be happy to help if
- > anybody has questions.

I'm not doing too well with it. So far, I have:

- 1) Violation of good IDL programming practices -- requiring a .COMPILE before .RUN
- 2) I get this error message for some unknown reason:
- % FILE_MOVE: Unable to expand wildcards in file path, or file does not exist: /tmp/\tempundo.sav
- % Execution halted at: SCG OBJECTGRAPHICS EVENT
- % WIDGET_PROCESS_EVENTS
- % \$MAIN\$
- 3) After the crash, the only way to kill the widget is to .RESET the **IDL** session

lck.