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Subject: Re: Object Graphics Code Generator

Posted by [weclifton](#) on Wed, 09 May 2007 18:28:28 GMT

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On May 9, 10:00 am, David Fanning <n...@dfanning.com> wrote:

> weclif...@gmail.com writes:

>> I understand that you don't believe it has much

>> value

>

> That's not at all what I said. I said my confidence  
> is low, but I haven't had a chance to evaluate whether  
> it has value. I intend to do so...but not this week.

>

> It's clear Eduardo has gone to a lot of work. I think  
> it is worth looking into and I plan to do that sometime  
> soon. But one of your questions was why no one was using  
> it. I think a partial answer to that is that is (1) it is  
> hard to find, (2) it doesn't work like you expect an  
> IDL program to work, and (3) the documentation leads  
> you into dead-ends. So far, with limited time on my  
> hands, I haven't gotten beyond that point.

>

> Cheers,

>

> David

>

> --

> David Fanning, Ph.D.

> Fanning Software Consulting, Inc.

> Coyote's Guide to IDL Programming:<http://www.dfanning.com/>

> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

David,

You are absolutely correct wrt any comments regarding value -- I  
guess that Freudian slip thing is contagious :)

Bill

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