
Subject: Re: idl flythru

Posted by [prahladvkumar](#) on Tue, 22 May 2007 07:59:39 GMT

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On May 22, 2:28 am, Rick Towler <rick.tow...@nomail.noaa.gov> wrote:

> Sorry to come in late on this, I was on holiday...

>

> Don't listen to David on this one. Unless they have upgraded this demo,

> d_flythru.pro is a horrid "flythru" application (apologies to the

> author.) Maybe I am a bad pilot, but I couldn't fly using that

> interface to save my life.

>

> O.K. Maybe my code is horrid too, but to have a natural interface to

> anyflythru you'll need a camera system to transform your surface

> accordingly and my code is at least a start:

>

> <http://www.acoustics.washington.edu/~towler/RHTgrCamera.html>

>

> There is a full blown flythru demo included in the RHTgrCamera package,

> camdemo_cullnfly.pro. If you're on win32, consider the directInput

> version of this program found here:

>

> <http://www.acoustics.washington.edu/~towler/directInputDLM.html>

>

> WIDGET_DRAW now handles mouse wheel events which was the big advantage
> of my directInput DLM but I still find it is smoother overall.

>

> -Rick

>

>

>

> prahladvku...@gmail.com wrote:

>> Dear All,

>

>> I am planning for a 3dflythru using IDL.

>> I am having satellite data and the corresponding DEM.

>> Now, I want to overlay the data on the DEM and have a 3Dflythru.

>> The controls are to be made using keyboard instead of mouse.

>

>> Please do the needful.

>

>> Cheers,

>> Prahladv- Hide quoted text -

>

> - Show quoted text -

Dear Rick,

Thanks for the support u had given to me. I am very new to IDL. Can u just guide me how to use these programs for my application.

I am having Ikonos data and DEM of the same. I want to have flythru and control the path using keyboard controls.

Please do the needful.

Cheers,
Prahlaḁ V
