
Subject: Re: idl flythru
Posted by [David Fanning](#) on Fri, 18 May 2007 05:09:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

prahladvkumar@gmail.com writes:

> Can u give small example in this regard

Well, sure.

```
.*****  
,
```

```
PRO Test_Draw_Events, event
```

```
  IF event.press NE 1 THEN RETURN
```

```
  CASE event.key OF
```

```
    5: Print, 'Left Arrow Key'
```

```
    6: Print, 'Right Arrow Key'
```

```
    7: Print, 'Up Arrow Key'
```

```
    8: Print, 'Down Arrow Key'
```

```
  ELSE:
```

```
  ENDCASE
```

```
END
```

```
PRO test
```

```
  tlb = Widget_Base()
```

```
  draw = Widget_Draw(tlb, xsize=200, ysize=200, $
```

```
    /Keyboard_Events, Event_Pro='Test_Draw_Events')
```

```
  Widget_Control, tlb, /Realize
```

```
  XManager, 'test', tlb, /No_Block
```

```
  Widget_Control, draw, /Input_Focus
```

```
END
```

```
.*****  
,
```

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
