I know there must be something basically wrong with my thinking on
this, but I can't figure out why this doesn't work. I'm writing a
program that makes use of DRAW and TEXT widgets without an event
handling routine. I would like some widgets to be used as numeric
entry fields in which the user can enter numeric data to be read by
the program. These should not be modal widgets.
Here is an example of what I'm trying to do:

```
PRO Example

  tlb = Widget_Base(Column=1)

  field1 = WIDGET_TEXT(tlb, /EDITABLE)

  field2 = CW_FIELD(tlb, /FLOATING)

  WIDGET_CONTROL, tlb, /REALIZE
  XManager, 'example', tlb, /No_block

  quita = 0

  curval=''

  WIDGET_CONTROL, field1, GET_VALUE=curval

  while quita ne 1 do begin

    WIDGET_CONTROL, field1, GET_VALUE=f1val
    WIDGET_CONTROL, field2, GET_VALUE=f2val

    if f1val ne curval then begin
       curval = f1val
       print, curval
       print, f2val
       if curval eq 'q' then quita = 1
    endif
    wait, 0.1

  endwhile

  WIDGET_CONTROL, tlb, /DESTROY

END
```

When you run this program, the WIDGET_TEXT field is editable and behaves as expected, but the CW_FIELD field is not editable. What is going on? There must be something basic that I'm missing here.

Thanks,
Mark