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Subject: Re: IDLgrPlot and Widget event  
Posted by [David Fanning](#) on Fri, 25 May 2007 16:03:20 GMT  
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Laurens writes:

> After much irritation from not being able to write a universal class for  
> drawing every kind of curve, (as usual) David's suggestion to me a few  
> months ago did the trick;  
>  
> All measures are normalized to 0->1 so Axis, Curve/Plot and Symbols, all  
> are scaled to that 0-> scale; the curve draws fine.  
>  
> Now, I am catching the MOTION event from the mouse cursor; I want to  
> have something like a crosshair to accentuate the position of the mouse  
> cursor (see link for example img).  
> Catching the event and drawing the polylines almost goed well, except  
> for the fact that I don't seem to be able to position the lines at the  
> right place. I guess this has to do since the event.x delivers me the  
> pixel-position on the widget, say 98. But 98 is a bit tough to fit onto  
> a scale of 0->1.  
>  
> So the actual question: how do I get from an event.x or event.y to a  
> position in my normalized plot?

Unless I am missing something terribly obvious, don't you  
just divide the point by the size of the window in pixels  
to get the normalized location?

```
dims = oWindow -> GetDimensions()  
xNormal = event.x / Float(dims[0])  
yNormal = event.y / Float(dims[1])
```

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>  
Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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