
Subject: Re: Generate C++ code from existing IDL
Posted by [b_gom](#) on Mon, 11 Jun 2007 19:17:30 GMT
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I think this person is looking for a C++ newsgroup relating to "Interface Description Language" issues, and not the "Interactive Data Language" newsgroup...

On Jun 11, 5:54 am, kuyper <kuy...@wizard.net> wrote:

> vedran.bra...@gmx.net wrote:

>> Hi,

>

>> I was given an IDL file and was asked to implement it.

>

>> How can I create a Project with VS2005, load the IDL somehow and let

>> VS2005 generate the classes with empty methods.

>

>> After that I just have to implement each method.

>

>> That should actually be possible, because all the information about

>> the classes already exists in the IDL-file, right?

>

> It might in principle be correct, but in practice the many fundamental
> differences between IDL and C++ make any kind of automatic conversion
> between them very difficult. I won't say it's impossible - I've seen
> people accomplish many things that I would have thought were
> impossibly difficult. But I'll be very surprised if anyone has
> automated this process. To do this conversion, you need someone who is
> an expert in both IDL and C++, and that person is going to have to
> design the C++ program from the ground up, using the design of the IDL
> as a guideline.
