Subject: Re: How to use backing store while using object graphics?
Posted by zhuangbao@gmail.com on Sun, 10 Jun 2007 03:41:32 GMT
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On Jun 10, 10:41 am, David Fanning <n...@dfanning.com> wrote:
> Robbie writes:
>> I would recommend using either
>> mywindow = OBJ_NEW('IDLgrWindow',RETAIN=2)
>
> This didn't work for me when I maximized or
> minimized my window on Windows XP with IDL 6.4.
> Nor did DEVICE, RETAIN=2. I don't know why. :-(
>
> Cheers,
>
> David
>
> --
> David Fanning, Ph.D.
> Fanning Software Consulting, Inc.
> Coyote's Guide to IDL Programming:http://www.dfanning.com/
> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

It didn't work on my ubuntu 6.10,too.
I am afraid there is no method to solve this.
Could you give me an example of rewriting this code using widget_draw?