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Subject: Re: JPEG2000 Tiling Examples?  
Posted by [Gaurav](#) on Mon, 18 Jun 2007 09:58:16 GMT  
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Thanks a lot for the confirmation folks. I simply found a way round the problem in the meanwhile. My application was such that I could know the boundaries of the image in terms of lat/lon without actually reading the complete image. What I did was to get this information for small rectangular chunks of image in a 2D loop at using the region keyword and then use these smaller images as complete images only if it was useful.

But choosing an optimum tile size has been a problem and it still causes upto 4 times the memory strain than reading just the right tile would have caused. What would I have done without my 2GB RAM!

Cheers!

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