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Subject: Re: How to retrieve information from an event to use it in another event?

Posted by [Vince Hradil](#) on Tue, 19 Jun 2007 13:45:19 GMT

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On Jun 19, 8:37 am, "aleks.fra...@gmail.com" <aleks.fra...@gmail.com>  
wrote:

> Hello!  
> Maybe it's a likely simple question, but I can't figure it out. I have  
> 2 buttons and I want them to communicate. My widget has 2 buttons and  
> each button is a separate event. Button A chooses an image A to open.  
> Button B chooses an image B to open. I need to keep the information  
> from image A in order to compare with image B. Because they are 2  
> separate events, when the first events ends ( opens image A ) all the  
> information about image A is lost. What do I need to do to keep the  
> information from an event and use it in another event?  
>  
> obs: I use a CASE statement  
>  
> Thank you

Save the event structure in a variable?

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