
Subject: How to retrieve information from an event to use it in another event?

Posted by aleks.franca@gmail.co on Tue, 19 Jun 2007 13:37:48 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hello!

Maybe it's a likely simple question, but I can't figure it out. I have 2 buttons and I want them to communicate. My widget has 2 buttons and each button is a separate event. Button A chooses an image A to open. Button B chooses an image B to open. I need to keep the information from image A in order to compare with image B. Because they are 2 separate events, when the first events ends (opens image A) all the information about image A is lost. What do I need to do to keep the information from an event and use it in another event?

obs: I use a CASE statement

Thank you
