## Subject: Re: new to IDL - question about modularity
Posted by David Fanning on Tue, 26 Jun 2007 00:16:07 GMT

little davey writes:

> I like common blocks, and I'll tell you why.  I am a meteorologist who
> fully takes advantage of the big "I" in IDL...interactive.  I develop
> algorithms, that is, I play the "Let's Try This" game professionally.
> COMMON blocks are the way to go for this kind of work.

Guess I must have missed that memo. I've been learning
by noodling around in IDL for nearly 20 years, and I've
never once thought I needed a common block for interactive
work. :-(

Cheers,

David
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Coyote's Guide to IDL Programming: http://www.dfanning.com/
Sepore ma de ni thui. ("Perhaps thou speakest truth.")