Subject: Re: about DXF format

Posted by Rick Towler on Thu, 21 Jun 2007 16:26:27 GMT

View Forum Message <> Reply to Message

JMZawodny wrote:
> Thanks for offering the code. Unfortunately it did not work and it was
> not because of the missing COLORS procedure. My DXF files are composed
> primarily of 3DBLOCKs. These appear to go unparsed in your routine.
> What I really need is something that will read the DXf files and
> output a set of mesh_objects, one for each layer. This what IDLffDXf
> should do, but does not.

What specifically is the problem with IDLffDXF? It is hard to offer
advice or suggestions if you don't specify the problem. Is it similar
to the OP's issue that some specific coordinate transformation
information is lost? Or is it something else?

-Rick