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Subject: Re: 3d matrix rotation

Posted by [David Fanning](#) on Mon, 02 Jul 2007 18:08:06 GMT

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caf.pang@gmail.com writes:

- > Are there somebody know how to rotate a 3d matrix in IDL? e.g. rotate
- > arr[10, 30, 80] with 29 degree angle.
- > I tried rotate and rot function, but I have not got correct result.

Here is an article:

[http://www.dfanning.com/math\\_tips/rotvolume.html](http://www.dfanning.com/math_tips/rotvolume.html)

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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