Subject: Re: about WSET
Posted by David Fanning on Wed, 04 Jul 2007 13:55:06 GMT

Mike Galloy writes:

> How about this trick: put a direct graphics window (of the same size)
> behind the object graphics window.

Well, now, there is an idea! I would package this up in
a new window object, though, so the object could keep
track of all the manipulations, resizings, etc. Then
you could just create a MoveCursorTo method.

Cheers,

David
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Coyote's Guide to IDL Programming: http://www.dfanning.com/
Sepore ma de ni thui. ("Perhaps thou speakest truth.")