
Subject: about WSET

Posted by [airy.jiang](#) on Wed, 04 Jul 2007 03:48:37 GMT

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Last day I wrote a question to ask how can I set the mouse to the position I want. David showed me a nice way that using the TVCRS. I tried it, and found that the TVCRS indeed changed position of the mouse, but not the exactly position I wanted. I did some test, and I found the reason of wrong position is because my program used the object-oriented graphics mode. The TVCRS will set the mouse of the widget which id is reading from the system variable !D.Window. I checked that variable, found that the widget id which restored in the !D.Window is not the id of the draw widget in my program. So it made a wrong position of the mouse. Then I want to set the draw widget of my program to be the active widget which can be useful to the TVCRS, I used the WSET method setting the draw widget, but the IDL reported a error message : "WSET: Window is closed and unavailable."
Oh, what can I do? ~_~
