

---

Subject: Re: 3d matrix rotation

Posted by [Conor](#) on Tue, 03 Jul 2007 19:42:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

On Jul 3, 11:45 am, David Fanning <n...@dfanning.com> wrote:

> Conor writes:

>> Hmm... that would have been good to know. I had the same problem and

>> I ended up spending a lot of time studying rotation matrices to

>> program a solution.

>

> Well, you've got to ask...or search. That page has

> been available since 2001. :-)

>

> Cheers,

>

> David

>

> --

> David Fanning, Ph.D.

> Fanning Software Consulting, Inc.

> Coyote's Guide to IDL Programming:<http://www.dfanning.com/>

> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

True, but at least I learned about rotation matrices. You never know when that might come in handy...

---