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Subject: Re: 3d matrix rotation

Posted by [David Fanning](#) on Tue, 03 Jul 2007 15:45:57 GMT

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Conor writes:

- > Hmm... that would have been good to know. I had the same problem and
- > I ended up spending a lot of time studying rotation matrices to
- > program a solution.

Well, you've got to ask...or search. That page has been available since 2001. :-)

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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