
Subject: Re: 3d matrix rotation

Posted by [Conor](#) on Tue, 03 Jul 2007 14:59:26 GMT

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On Jul 2, 2:08 pm, David Fanning <n...@dfanning.com> wrote:

> caf.p...@gmail.com writes:

>> Are there somebody know how to rotate a 3d matrix in IDL? e.g. rotate

>> arr[10, 30, 80] with 29 degree angle.

>> I tried rotate and rot function, but I have not got correct result.

>

> Here is an article:

>

> http://www.dfanning.com/math_tips/rotvolume.html

>

> Cheers,

>

> David

> --

> David Fanning, Ph.D.

> Fanning Software Consulting, Inc.

> Coyote's Guide to IDL Programming:<http://www.dfanning.com/>

> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Hmm... that would have been good to know. I had the same problem and I ended up spending a lot of time studying rotation matrices to program a solution. Oh well :)
