
Subject: Re: widget_table

Posted by [David Fanning](#) on Tue, 17 Jul 2007 21:21:37 GMT

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2d@onetel.com writes:

> I want to create a widget_table with default values and then change
> the values from the widget and then transfer those values back to a
> calling programme. A possible way of doing this is shown below, where
> a calling routines calls the routine imager_parameters transfers
> default settings to the widget. The widget is editable so i can alter
> the values. However, i dont seem to be able to read these values back
> to the calling routine. Does anyone have a suggestion as to how i can
> do this.

You want to create what I call a "Pop-up Dialog Widget":

http://www.dfanning.com/widget_tips/popup.html

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
