Subject: OSX IDL 6.3 and IDLWAVE
Posted by Brigette Hesman on Tue, 24 Jul 2007 23:10:59 GMT
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Hello,

I saw some mention of this problem earlier but none of the solutions have worked for me.

When I use IDLWAVE to run IDL using OS X and IDL 6.3 I get a bus error when I try to perform any functions that have to do with the display. I have made sure that my X11 is loaded before I run emacs and IDLWAVE and have tried the various options of setting my display environment variable to 0. None of this has worked.

Does anyone have any advice on what to do?

I can run IDL fine when I run it independently (outside of emacs and idlwave) but I do not want to do this. I want to use emacs so I get the color coding when I code.

Please help!

Cheers, Brigette