Subject: Re: widget table

Posted by Michael Galloy on Thu, 19 Jul 2007 23:12:38 GMT

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On Jul 19, 1:24 pm, 2...@onetel.com wrote:

- > Naively, as "table" is the WidgetID from above, in the PRO
- > imager_parameters_quit_event, routine i put:

>

> WIDGET_CONTROL, table, GET_VALUE=table_value

>

- > to which IDL responded by saying "Variable is undefined: TABLE", so
- > i'm clearly doing something not right.

Did you add that WIDGET_CONTROL *after* you defined table?

- > As I'm really a beginner with widgets could you indicate how i either
- > "Store tableID either in your quit button uvalue" or "save a pointer
- > to a structure".

Get David's book.

- > As a beginner i do find the help in the IDL rather limited, it could
- > do with more but really simple examples how how to do the things with
- > widget that people want. Generally i find the examples to long and
- > complicated you get lost in all the different things that are going
- > on.

The two examples programs I see for table widgets are 59 and 129 lines long. It's hard to write a widget program that actually does something in much shorter. Here are the example programs in case you haven't seen them:

http://idlastro.gsfc.nasa.gov/idl_html_help/Example_Single_D ata_Type_Data.html http://idlastro.gsfc.nasa.gov/idl_html_help/Example_Structur e_Data.html

- > Would you know any websites where i can find simple examples of
- > table widget codes.

Not specifically table widgets, but I think you should try to understand this problem more generally, then try to learn the specifics of table widgets. The article David originally referred you to would be a good start (better yet, his book).

Mike

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www.michaelgalloy.com