
Subject: Re: copying objects

Posted by [Ingo von Borstel](#) on Fri, 27 Jul 2007 07:20:25 GMT

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Autsch...

should have found this page on David's site... obviously I'm too unobservant.

Thanks. I guess a 'deep cloning' is in order as my objects contain pointer references...

Best regards,

Ingo

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If you need an urgent reply, replace newsgroups by vgap.
