Subject: Re: Another simple one Posted by Brian Larsen on Sat, 28 Jul 2007 14:14:01 GMT View Forum Message <> Reply to Message

- > Or, you can use an array of pointers to differently-sized 1D arrays.
- > Then, you can use normal indexing for access, instead of a mix of
- > structure and array access. Chapter 8 of "Building IDL Applications"
- > deals with the concept of pointers.

> chl

True, I normally take the "this is IDL not C, I don't have to fight with pointers" route to these types of things, even if the pointer is the better way.

Brian

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