Subject: Re: Idl is greedy, once it gets some memory it will NOT release it. Posted by kak on Tue, 16 Jan 1996 08:00:00 GMT

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rxr@pacific.jpl.nasa.gov (Ramanujam Raghunath) writes:

- > Hello all:
- > I have a question on IDL's memory management. My problem could also be in the
- > swap space management in the SUNOS and IRIX 5.3, but I doubt it.
- > The issue is, after an array is deleted in IDL, the memory it occupied does not
- > seem to be released (is the impression you get when you make an enquiry on the
- > swap space from the O/S (swap -s in IRIX)) until the IDL session is exited;
- > but seems to have been when you make an enquiry on the memory in IDL, using
- > help, /memory.

<example session deleted>

Well, I think this feature/bug has been in IDL for UNIX workstations from the beginning as far as I can remember. In a thread a while ago, some people claimed that the internal IDL routines for garbage collection and memory deallocation are flawed.

I once stumbled over a comment from RSI where they said that this has to do with a principal uncompatibility of the respective UNIX runtime library routines with their internal memory organization. Can someone shed more light on this?

On the other hand, I checked this on IDL for Windows 3.1 and it seemed to work there...

Cheers,

Karl

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