Subject: Re: Thinning algorithm without for loops Posted by Jeff N. on Mon, 06 Aug 2007 19:55:13 GMT

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On Aug 6, 3:31 pm, nathan12343 <nathan12...@gmail.com> wrote:

- > Hi all-
- >
- > I'm trying to impliment the Zhang-Suen thinning algorithm in IDL.
- > This particular algorithm decides whether a pixel needs to be deleted
- > or not based on properties of the pixels immediately surrounding the
- > pixel we are concerned with (i.e. a pixel's 8-neighbors). This
- > naturally lends its self to for loops. Let's say I have an image, a
- > 512X512 array of bytes. The code iteratively scans over each pixel
- > and determines whether it needs to be set to 0 based on the Zhang-Suen
- > thinning rules. What I can't figure out is how to scan the images
- > without for loops. If I use for loops I can easily index the pixels
- > immediately surrounding image[i,j] by saying image[i-1,j] or image[i
- > +1,j-1], etc.

>

- > Does anyone know of a way to do this kind of indexing in an image
- > without the use of for loops?
- >
- > -Nathan Goldbaum

I've never done this myself, so someone else will probably have to give you details if you need more help, but I think the function you need is the SHIFT() function. Have a look at the help files for that and see what you think.

Jeff