## Subject: Re: Use IDL6.0 to read gcc3.4(Mingw32) written data Posted by Nianming Zuo on Thu, 09 Aug 2007 07:03:48 GMT

View Forum Message <> Reply to Message

Mark,

Thank you for your replay and your recommendation.

Finally I found the crux of the matter. It was caused by the different way

to treat "fwrite(fp, "w") "sentence on Linux/Unix and MS Windows. (Initially, my program was developed on Linux and currently to transfer it)

On MS Windows, when I use IDL6.0 to read (openr, readu) data generated bν

gcc3.4.2 (Mingw32), it produces large values and prompts " Program caused arithmetic error: Floating underflow ", so I suspected

it is caused by gcc (transferred from Linux), then I used SWAP ENDIAN.

Perhaps it is a unreasonale trial.

Any way, it has been defeated!!

Thank you!

Tony

```
On 8 9, 5 29, Mark Hadfield <badjelly.wi...@gmail.com> wrote:
> I don't know if the following is the cause of your problem, but in the
> following code snippet...
>
> cmat = fltarr(8,4)
> openr, lun, "cmat.dat",/GET_LUN,/swap_endian
>
> readu, lun, ii
> readu, lun, cmat
 readu, lun, jj
> print, "ii", ii
> print, "cmat", cmat
> print, "jj", jj
>
> ...I see no sign that you have created the variables ii and ji before
> reading them. In this case the variables will be created as scalars of
> type float, which will not do what you intend.
>
```

- > On another tack, I suggest you download and install Hedit (it's free)
- > http://www.yurisw.com/HEdit.htm

>

>

- > With this tool you can look at the contents of your binary file. It
- > has a handy display at the top: you move the cursor to any position
- > and it shows the value that the 1, 2, 4 or 8 bytes starting at that
- > position will have if interpreted as a binary, byte, short, long,
- > float or double scalar. It should help you work out why one of your
- > files is 2 bytes longer than you expected.

>

- > On yet another tack, I don't understand why you would have to open
- > your files with SWAP\_ENDIAN if they are being written on the same
- > platform as they are being read.