
Subject: Re: Runtime license: newbie questions
Posted by [Vince Hradil](#) on Thu, 16 Aug 2007 21:00:43 GMT
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On Aug 16, 2:25 pm, Ed Hyer <ejh...@gmail.com> wrote:

> Hi IDL overlords,
>
> I built a runtime and ran it with 'idl -rt='/myroutine_rt.sav''. That
> worked.
> However, at my installation we have both interactive "development"
> licenses and "runtime" licenses. My goal in building a runtime was to
> not take up a "development" license for a long, non-interactive job.
> At this I did not succeed. What step am I missing to get IDL to not
> take an interactive license when it is called with -rt?
>
> Ideas are welcome. Details of how I built and called the runtime are
> below.
>
> I built a self-contained routine, starting with PRO MYROUTINE .
> I packaged it as a runtime with the following:
> IDL> .compile '/mydir/myroutine.pro'
> compiled MYROUTINE
> IDL> resolve_all
> ...
> IDL> save,/routines,filename='/mydir/myroutine.sav'
>
> Then I ran it from the command line as follows:
> computer:mydir>idl -rt='/mydir/myroutine.sav'
>
> IDL had this to say:
> % Restored file: IDLRTMAIN.
>
> ..and then it ran. But it still took an interactive license.

That's why I've been running out of licenses. Boy I would sure like to know the answer to this one.
