Subject: Re: strings and memory usage Posted by Jim Pendleton, ITT Vi on Wed, 22 Aug 2007 20:08:16 GMT View Forum Message <> Reply to Message

Take a look at the IDL External Development Guide's discussion of the IDL_Variable structure and the IDL_String structure. In summary, an IDL_Variable (a descriptor) points to an IDL_String, which is itself a descriptor and not just a null-terminated byte vector.

If anyone (anyone?!!) recognizes the call "OTS\$SCopy_DX_DX()", you'll understand the historical reason for this.

Jim P.

"Conor" <cmancone@gmail.com> wrote in message news:1187808869.444817.321600@r23g2000prd.googlegroups.com...

- > Does anyone know how IDL stores strings? I'm creating some very large
- > string arrays and running out of memory when I shouldn't. So, for the
- > following example I'm using the linux command 'top' to keep track of
- > memory usage on a per-process basis. In the beginning, IDL is using
- > 59 megabytes. Then, I create a string array with 5 million elements
- > like this:
- > test = strarr(5000000) + 'asdf'
- > Now I have a string array with 5,000,000 elements, each with 4
- > characters in it. According to top idl is now consuming 177
- > megabytes! That means that each string takes up an average of 23
- > bytes! To make matters worse, when I delete test (delvar,test) IDL
- > drops back down to 120 megabytes!
- > What in the world is going on? Naievly, I would expect a string array
- > with strings 4 characters long to take up an absolute maximum of 8
- > bytes per element (4 bytes for the characters, 2 bytes for the length,
- > and maybe two bytes for pointers). Why is it taking up 23 bytes???
- > Am I just confused about something? Also, why doesn't the memory
- > usage drop back down to it's original value? I did notice one thing.
- > When I then created more large variables, the memory usage didn't
- > increase right away, so maybe IDL is clearing the memory but not
- > releasing it to the operating system. Still, I find these problems
- > very troubling. Is there something very wrong with the string arrays
- > in IDL, or am I just being silly?