Subject: Re: Box-Whisker plots in IDL Posted by jschwab@gmail.com on Tue, 21 Aug 2007 04:46:51 GMT View Forum Message <> Reply to Message

On Aug 21, 12:01 am, David Fanning <n...@dfanning.com> wrote: > jsch...@gmail.com writes: >> This looks good to me. I wrote a routine to find the energy quartiles >> of some x-ray data a few weeks back and that was the way I ended up >> doing it. Not that speed is an issue, but I'd be curious to see how >> this method compares with a SORT, or some other (yet undiscussed) >> method. Maybe I'll play around with that tonight if I have some extra >> time. > > I wrote a short article to illustrate how I would go about creating a box and whisker plot in IDL: > http://www.dfanning.com/graphics_tips/box&whisker.html > > > Cheers, > David > David Fanning, Ph.D. > Fanning Software Consulting, Inc. > Coyote's Guide to IDL Programming:http://www.dfanning.com/

Well I see David beat me to it, but I was also playing around writing some box-and-whisker plotting code. I think David's is nicer than mine (big surprise), but I'll post what I wrote so anyone else can play with it if they like.

> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Josiah

-;+
; NAME: BWPLOT
;
; PURPOSE: Draw a box-and-whisker plot
;
; CATEGORY: Plotting, Graphics
;
; CALLING SEQUENCE: BWPLOT, data
;
; INPUTS: data = data to be plotted
;

OPTIONAL INPUTS: None

Cheers,

KEYWORD PARAMETERS:

- OUTLIERS if set, plots outliers (points which are > 1.5x the interquartile range away from Q25 or Q75
- BOXWIDTH height of the box as a percentage of the screen height; defaults to 10%
- WHISKWIDTH height of the whiskers as a percentage of the screen height; defaults to half of the box width
- BOXCOLOR color to make the box portion of the plot; specify in the same manner that one would set COLOR when using PLOT
- WHISKCOLOR color to make the whisker portion of the plot; specify in the same manner that one would set COLOR when using PLOT
- OUTSYM plot symbol to use for outliers; only relavent when the OUTLIERS keyword is set; specify in the same manner that one would set PSYM when using PLOT
- OUTCOLOR color to make the outliers in the plot; only relavent when the OUTLIERS keyword is set; specify in the same manner that one would set COLOR when using PLOT
- QUARTILES variable to contain the 5 values used to contruct the plot; a 5 element array [min, q25, median, q75, max]

IQR - variable to contain the value of the interquartile range

OUTPUTS: None (see keywords QUARTILES and IQR)

OPTIONAL OUTPUTS: None

COMMON BLOCKS: None

SIDE EFFECTS: None

RESTRICTIONS:

Does not produce vertical plots Does not produce multiple plots Does not explictly label quartiles

PROCEDURE: Straightforward

EXAMPLE: Make a box-and-whisker plot of some random data random data = randomu(seed, 1000) * 100. bwplot, random_data MODIFICATION HISTORY: Created: Mon Aug 20, Josiah Schwab **LICENSE** Copyright (c) 2007 Josiah Schwab ;Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), ;in the Software without restriction, including without limitation the riahts to use, copy, modify, merge, publish, distribute, sublicense, and/or sell ;copies of the Software, and to permit persons to whom the Software is ;furnished to do so, subject to the following conditions: ;The above copyright notice and this permission notice shall be included in ;all copies or substantial portions of the Software. THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR :IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE :AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER ;LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM. OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER **DEALINGS IN** :THE SOFTWARE. PRO bwplot, data, \$

OUTLIERS = OUTLIERS, \$

```
BOXWIDTH = BOXWIDTH, WHISKWIDTH = WHISKWIDTH, $
BOXCOLOR = BOXCOLOR, WHISKCOLOR = WHISKCOLOR, $
QUARTILES = QUARTILES, IQR = IQR, $
OUTSYM = OUTSYM, OUTCOLOR = OUTCOLOR
```

```
COMPILE_OPT IDL2
ON ERROR, 2
test for at least 5 pts
if n_elements(data) It 5 then message, "Must have at least 5 points"
;; set keywords
if not keyword_set(outliers) then outliers = 0
if not keyword_set(boxwidth) then boxwidth = 0.1
if not keyword_set(whiskwidth) then whiskwidth = boxwidth / 2.
if not keyword_set(boxcolor) then boxcolor = !P.color
if not keyword set(whiskcolor) then whiskcolor = !P.color
if not keyword set(outsym) then outsym = 1
if not keyword set(outcolor) then outcolor = !P.color
;; calculate quartiles
;; they are returned in variable "Quartiles"
minVal = min(data, max = maxVal)
medVal = median(data,/EVEN)
q25Val = median(data[where(data LE medVal)], /even)
q75Val = median(data[where(data GT medVal)], /even)
quartiles = [minVal, q25Val, medVal, q75Val, maxVal]
;; calculate interquartile range
IQR = q75Val - q25Val
;; set up plot
left = floor(minVal - 0.1 * IQR)
right = ceil(maxVal + 0.1 * IQR)
plot, data, data, /nodata, $
   xrange = [left, right], yrange = [-1, 1], $
   xstyle = 1, ystyle = 1, $
   yticks = 1, ytickname = [' ', ' ']
;; OUTLIERS == 1 --> PLOT OUTLIERS SEPERATELY
if outliers eq 1 then begin
 low = q25Val - 1.5 * IQR
 high = q75Val + 1.5 * IQR
 out = where( (data LT low) OR (data GT high), out count, $
```

```
complement = not_out)
  if out_count gt 0 then $
   oplot, data[out], rebin([0], out_count), $
        psym = outsym, color = outcolor
  whisk_min = min(data[not_out], max = whisk_max)
endif else begin
  whisk min = minVal
  whisk max = maxVal
endelse
;draw box
plots, [q25Val, q75Val, q75Val, q25Val, q25val], $
    boxwidth * [1, 1, -1, -1, 1], $
    color = boxcolor
plots, [medVal, medVal], boxwidth * [1, -1], color = boxcolor
;draw whiskers
plots, [q75val, whisk_max], [0, 0], color = whiskcolor
plots, [q25val, whisk min], [0, 0], color = whiskcolor
plots, [whisk_max, whisk_max], whiskwidth * [-1, 1], color =
whiskcolor
plots, [whisk_min, whisk_min], whiskwidth * [-1, 1], color =
whiskcolor
```

end