
Subject: Is there somebody familiar with nurbs or b-Spline?

Posted by [airy.jiang](#) on Mon, 27 Aug 2007 09:19:28 GMT

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In fact,I'm still trying to read the DXF file into IDL.The Spline in the DXF is construct with nurbs line.The IDL have a method :Spline_P,but it can't reconstruct completely the same shape.Who can tell me how to use the nurbs create the Spline.I know it's complex and hard to describe,so ,if there are some source code can be showed it would be perfect.
Thanks!
