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Subject: Re: slider size

Posted by [M. Katz](#) on Mon, 27 Aug 2007 16:14:39 GMT

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You're working close to the limit of the pixel resolution you have. Your mouse position, for example, is reported as integers. So when you drag the slider by one single screen pixel, that's your smallest increment.

I think one way around this problem is to tie together your slider and a text-entry box that shows the slider value.

When the user enters a value instead of sliding then you `widget_control` the slider to the user-specified value. Likewise, when the user drags the slider, you `widget_control` the text field to the new value. This will allow you to reach any value you want, regardless of the resolution of the slider on the screen.

It's not really much more complex at all, and there are many ways to do this.

M. Katz

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