
Subject: Re: Canceling or clearing TIMER events
Posted by [David Fanning](#) on Fri, 07 Sep 2007 15:38:21 GMT
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M. Katz writes:

> The IDL Help explanation of CLEAR_EVENTS isn't clear enough to say
> whether it applies in this case. I can envision a case where the user
> closes the widget, and then the event arrives all dressed up with
> nowhere (no valid widget IDs) to go.

I would guess this is what happens. CLEAR_EVENTS will clear events that are on the event queue, but your timer event hasn't been dispatched to the queue yet, so it can't be cleared.

I'd say you will probably have to put a KILL_NOTIFY on your TLB and delay destroying the widget until that last timer event shows up.

Cheers,

David

P.S. Of course, there is always the chance that IDL is smart enough to NOT send the timer to a widget that doesn't exist, but I would think the chance is vanishingly small. :-)

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David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
Sepore ma de ni thui. ("Perhaps thou speakest truth.")
