
Subject: Re: Problems with color tables and write_png
Posted by [David Fanning](#) on Mon, 17 Sep 2007 21:47:28 GMT
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kathryn.ksm@gmail.com writes:

```
> Here's what I get:
> IDL> help, /device
> Available Graphics Devices: CGM HP LJ NULL PCL PRINTER PS REGIS TEK X
> Z
> Current graphics device: X
>   Server: X11.0, The X.Org Foundation, Release 60802000
>   Display Depth, Size: 24 bits, (1280,1024)
>   Visual Class: TrueColor (4)
>   Bits Per RGB: 8 (8/8/8)
>   Physical Color Map Entries (Emulated / Actual): 256 / 256
>   Colormap: Shared, 16777216 colors. Translation table: Enabled
>   Graphics pixels: Decomposed,      Dither Method: Ordered
>   Write Mask: 16777215 (decimal) ffffff (hex)
>   Graphics Function: 3 (copy)
>   Current Font: <default>, Current TrueType Font: <default>
>   Default Backing Store: Pixmap.
```

And you are physically sitting on this machine, right?
You aren't running over some kind of X window emulator
or anything?

Cheers,

David

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